



## 2016 LEXINGTON 104 SPEEDWAY GENERAL RULES

The General Rules for the 2016 Season have been created.  
It is IMPORTANT that you familiarize yourself with these rules

# LEXINGTON 104 SPEEDWAY GENERAL RULES

## **PROTEST**

1. The track reserves the right to inspect any car at any time. This includes use of P & G gauge.
2. A written Protest may be filed by a driver whose race car is participating in the event.
3. The protest must be filed within 5 minute after event ends.
4. 1 protest per car.
5. Driver must have finished in the top 5 on the lead lap.
6. No Backwards protest.
7. Driver must have at least race 1 race at the track this year in order to protest.
8. Each driver can only protest one time in a 4 week period.
9. We will hold the car until engine is at a safe temperature, Will remove one spark plugs to bore scope the piston and remove valve cover to check cam lift. Normally this will be done after all races are complete and engine is cool.
10. 602-4 valve relief dished piston cam lift at valve, intake 435, exhaust 460, rocker arms stamped 1.5, valve springs at installed height no more than 80 lbs. + 4lbs.

### Break Down

1. Intake – 1 head, Bore & Stroke - \$300.00 ( track retains \$50.00)
2. Oil Pan - \$200.00 ( Track Retains - \$50.00)
3. Visual Protests - \$50.00 (Track Retains \$20.00) any driver making a visual protest Will submit to the same protest being done on his or her car first.
4. Cubic Inch Test P&G - \$100.00 (Track Retains \$25.00)
5. Clutch - \$150.00 (Track Retains \$50.00)
6. Official has the right to recognize the validity of a protest and reject any protest.
7. The driver of the protested vehicle is responsible for limiting admittance to the Inspection area. (2 people)
8. Protestor of the protested vehicle is responsible for limiting admittance to the inspection area to (2) people.
9. One visual protest on one car per driver per night. 4 for the year.

## **Protest Refusal**

**First Offense:** DQ! Lose all points and monies for the event & forfeit the right to protest for the season.

**Second Offense:** DQ! Lose all points and Monies for that event plus lose all points accumulated for the season

# LEXINGTON 104 SPEEDWAY GENERAL RULES

---

## INJURIES:

1. All race incurred injuries to any driver, owner, mechanic, pit crew, or official must be reported (with your pit pass) to the scorer, pit board, or track manager. It can then be listed on the score sheet for that race.
2. All accidents must be reported, no matter how minor they may seem.
3. If you are transported to a hospital, you must have a doctor's release to return to compete again or to enter the pit area.
4. **INJURIES DUE TO FIGHTING ARE NOT CONSIDERED RACE INCURRED.**

## REPAIRS:

1. Repairs are never to be made on the track or infield at any time.
2. You may make repairs in the pits at anytime during events, but do not enter the racing surface without express authorization.
3. An official will authorize your entry at the track entrance and signal for you to proceed.
4. If you fail to stop at the track entrance or enter before being directed to re-enter, you will be black flagged, with an opportunity to reenter correctly. (Example Car that have to be started)

## INFIELD:

1. The only people allowed on the racetrack and infield are Race Officials.
2. Everyone must stay away at all times unless requested to assist.
3. Drivers may seek a place of safety in the infield following disablement.
4. When crashed, stay in your car until race officials have give the ok. Remember this: Do not examine your car while the cars are racing on the track.
5. Pit crews, owners, and personal related to any car ARE NOT allowed on the track following an accident or injury.

## PITS:

1. Pit Stalls are on a first come basis. There will be no saving pit spots for cars not yet at the speedway.
2. The management requires you to keep your pit area clean during and after the races. Use the trash cans or you may get a "clean up" fine. Take a look around before you leave the track.
3. NO TIRES, Oils, or other fluids (motor oil, Brake Fluids, Gear oil can be dumped at the Speedway. Bring your own containers for collecting and disposing of used motor fluids. Anyone caught dumping anything on the ground will be suspended for 12 months. A \$100.00 fine for each tire left at the track will be deducted from that division's point's fund.
4. No cars or pickups allowed in the pit area without a trailer.
5. Each pit area must be equipped with a serviceable A-B-C type (dry powder) fire extinguisher minimum 7.5 pound capacity. This is in addition to an extinguisher in race car. The extinguisher must be visible from pit road.
6. No foot traffic allowed on track entry road or anywhere on the exit road.
7. Maximum speed in pit area is 5 mph.

# LEXINGTON 104 SPEEDWAY GENERAL RULES

## **PAINT:**

1. **ALL CARS SHOULD BE NEATLY AND BRIGHTLY PAINTED. TRY AND STAY AWAY FROM BLACK, SILVER, OR DARK COLORS.**

## **NUMBERS:**

1. Car numbers must be on both sides and as large as possible.
2. Numbers on the roof must be as large as possible.
3. All lettering on cars shall be neatly done.
4. Cars will not be allowed to compete half painted, primed, or badly dented.
5. Numbers must be visible from the scoring tower.
6. Numbers must be contrasting with body color. No gold or silver numbers.

## **SAFETY:**

### **CAR SAFETY**

**ALL CARS MUST PASS SAFETY INSPECTION OR YOU WILL NOT BE ALLOWED TO RUN.**

1. Car inspection – All cars are subject to a safety inspection at any time or prior to taking part in any event. If the Chief Technical Inspector deems a car has not met the track safety standards, that car will not be allowed to compete until all the discrepancies and deficiencies are corrected. It is the responsibility of a driver, car owner and mechanic individually and collectively to have their car free from mechanical defects, and in safe racing condition and properly inspected prior to an event.
2. Safety Practices & Procedures – No driver shall compete in any event with head, hands, or arms extended outside of the car, **NO PERSON OR PERSONS SHALL BE ALLOWED TO RIDE ON OR IN ANY RACE CAR AT ANY TIME OR PLACE ON LEXINGTON 104 SPEEDWAY PROPERTY.**
3. **FAILURE TO OBEY ANY LEXINGTON 104 SPEEDWAY OFFICIAL CAN AND WILL RESULT IN YOU AND YOUR CAR BEING DISQUALIFIED, FINED, SUSPENDED OR POINTS TAKEN AWAY OR ALL OF THE ABOVE!!!!!!**
5. Cars cannot be started without a person seated in the car at the controls in the event the car jumps into gear.
6. Drivers caught on the track without safety equipment on, will be black flagged from the race track. Once cleared by Race Official with all safety equipment properly on, driver may return to track at the rear of the field.
7. ALL cars must have a safety net, fire extinguisher, wrecker hook,

### **DRIVER SAFETY:**

1. Fire resistant driver's uniforms are mandatory. Minimum of Nomex single layer with Nomex underwear must be worn at all times on the race track.
2. All drivers on the racetrack warming up, or racing, must wear an Approved crash helmet SA 2005, or newer, buckled, and securely fastened safety belts.
3. See your division's rules for minimum required safety equipment.

# LEXINGTON 104 SPEEDWAY GENERAL RULES

## FIRE SYSTEMS:

1. Onboard fire system recommended. Control mechanisms must be within driver's reach.
2. If a fire system is used, it will be at minimum a 2 ½ lb. A-B-C fire extinguisher and must be securely fastened within driver's reach.
3. Toe straps on throttle are required.
4. Double springs required on throttle linkage and must be able to close the butterflies.

## FLAG:

1. All drivers must obey flags. Failure to do so will result in being set back one position for each offense.
2. **GREEN:** Start of event. Any car taking the initial green will be considered officially started and will be scored accordingly. All cars in an event must take the initial green flag in order to be scored for that event.
3. **YELLOW:** Caution. Cars will not race to the yellow. Positions shall be determined as scored on the lap preceding the caution. Slow down and maintain position. Do not pass the car in front of you. The leader will come to an idling pace. Laps under the yellow do not count in races with 50 laps or less. In races where yellow flag laps don't count, the car causing the yellow may restart at the rear of the field without losing any laps, provided the car takes the next green flag when it comes out. All yellow flag restarts are to be single file, unless it is a complete restart. All work done under yellow flags must be done in a designated work area only.
4. **RED:** Stop immediately with due caution. Do not drive past the scene of the accident. Any car passing the scene of an accident is subjected to a \$25.00 fine and/or suspension. After one lap has been completed, cars are scored and restarted according all red flag work is to be done in the designated red flag work area only.
5. **BLACK:** Pull off racetrack with caution. Any car not maintaining a competitive speed, driving irregularly, suspected of leaking fluids or suspected of being unsafe maybe black-flagged from the track. Failure to obey this flag will cause you to be suspended, fined and/or loss of points and money.
6. **BLUE-YELLOW:** When displayed indicates that the driver receiving the flag is about to be overtaken and shall hold his/her line to let faster cars pass. Anyone not abiding by this flag will be subjected to the black flag.
7. **WHITE:** Start of last lap. Once the white flag is displayed to the leader, if a yellow comes out race back to the checked flag. If a red flag is displayed revert back to the prior lap. Will have a green white checkered. (If a red flag comes out and are unable to restart final position revert to previous lap.)

## SCORING AND POINTS

**DRIVERS WILL DRAW PILLS EACH WEEK TO DETERMINE THE HEAT RACE LINE-UP. LEXINGTON 104 SPEEDWAY RESERVES THE RIGHT TO ADJUST THE RACING PROGRAM AS NECESSARY FOR TIME AND UNFORESEEN CIRCUMSTANCES.**

1. All numbers and letters will be limited to three digits. If three digits are used, two shall be primary numbers, Numbers must be at least 18" high, neatly lettered on both doors and roof contrasting with the car color and highly visible.

# LEXINGTON 104 SPEEDWAY GENERAL RULES

---

2. If numbers "3", "6", or "9" are used, make sure they are distinguishable. It is recommended that competitors not number their cars with gold or silver Mylar numbers, which are not easily distinguishable by scores, Driver's last name in block letters that are easily read from the scoring tower and grandstand on roof of the car are recommended. Large car number on roof of car is also recommended.
3. Team cars must be clearly distinguishable from one another and use a different number or letter.
4. The number of cars to be qualified in each heat will be decided by the track official and announced before the first heat event, also to be posted on pit board.
5. A driver may attempt to qualify only once during qualifying heats.
6. It is the responsibility of the driver to report changes to the officials. Drivers that change cars must start the feature from the rear.
7. All cars must take the initial green flag to be eligible for payoff and points. Any car unable to start the race may not join the field after the initial green flag lap is waved, even if start is called back. Late starters are not eligible for purse payout

## **START OF RACE**

1. Cars must report immediately to the staging area for any race in which they are scheduled.
2. You are responsible for getting your car up for your event. Do not rely on the race director to call you for your race.
3. In any race, if you are not in position within two laps of hitting the track, you will start in the rear.
4. In main events, alternate car should pull to the rear of the field. Alternate will be waived off before the start and must leave immediately, if not needed. After alternate car has started an event, the disabled car is out of the race

## **FLAG AND SCORING RULES**

1. Cars must not pull out of position or pass the car ahead until after the green flag is waved, on the initial start of the race.
2. On restarts, racing resumes when the green flag waves. Cars must not pull out if position or pass the car ahead until after the start finish line or cone. Any car pulling out of position and passes any car ahead will be set back two positions or sent to the rear at the Director of Competition's discretion. The penalty can be assessed immediately, assessed during the next caution, or assessed at the end of the event.
3. All races will started at turn four line.
4. Any front row driver who deliberately stalls for a slow start or jumps the start will be sent to the rear of the field
5. The pole car sets the pace for the starts of all racing events and should lead the field down the back straightaway and through turn three in a smooth and fluid manner, picking up the throttle upon exiting turn four.
6. Any car not taking the first green flag in any event will not be eligible to race in that event. No one may first enter a race on a restart.
7. If a car is missing from the line up, cars in his row will move up. (Do not cross over from another row.)

## LEXINGTON 104 SPEEDWAY GENERAL RULES

---

8. Any car pulling out of the lineup before any green flag and stopping (on or off the track) shall be sent to the rear of the field. This is to eliminate stalling on starts. The exception being a car ordered to stop by an official.
9. Once the green flag is dropped on a race, cars may not add water, oil, or fuel. Cars must pull into pits to change tires or make any repairs. No work done is to be done on the track.
10. Cars that have gone to pits must start in rear of the lineup. Drivers not obeying this rule will be penalized.
11. Special events where fuel stops are necessary are the exception. Referee will order the race restarted when the track is cleared.
12. Any race on which the green flag has dropped is officially started even if there is a restart.
13. Any car damaged early in the race may re-enter at a later time but must start in the rear and be down the amount of racing laps completed by the leader.
14. Cars that are towed off the track must be inspected by official's prior re-entry to any race.
15. Cars that do not complete a lap will be scored off of starting lineup.
16. The yellow flag will be dropped at the starter's discretion.
17. Stalling or spinning will not necessarily cause a yellow flag to fall.
18. The yellow light and flagman are official; it is to alert the drivers that there is something on the track. Watch the lights and flagman.
19. Cars involved in an accident causing the yellow flag to drop may not lose a lap provided they start in the rear of the field and take the following green flag. This does not apply to longer races where yellow flag laps are counted and scored.
20. Car intentionally causing a yellow flag will be blacked flagged.
21. Complete restarts of any race will be given only if there is a blocked track or an accident serious enough to warrant stopping and restarting. Only one complete restart per event.
22. All restarts will be Double file (except Sprints) with the leader having choice inside or outside. (The lead car still sets the pace).
23. The chief steward may at any time use a single file restart.
24. Cars must lineup single file while under yellow flag. Any car that does not get in line may be put to the rear of the field. Starter will give the double up sign before start of the race.
25. In event a red flag is used after more than one racing lap has been completed and a restart is in order, cars are scored and restarted as they crossed the starting line the lap previous to the red flag.
26. Cars Involved on the accident will be placed to the rear
27. When a red flag is used, and the race cannot be restarted due to unforeseen accidents, or weather, the race will be considered to be complete by going back to the previous lap and with the car causing the accident going to the rear of the field. This applies also to any conditions in which we cannot continue.
28. Intentional spinning, flipping, or ramming of another car, or waiting a lap to ram a car will not be permitted. These are cause for a black flag, a fine, and/or suspension. Unintentional ramming, body slamming or bumping is also cause for a black flag and/or other penalty.
29. The black flag will be dropped for any of the following reason: Cars dropping anything, cars with flat tires, or raised hood.

## LEXINGTON 104 SPEEDWAY GENERAL RULES

---

30. A flat tire on the left front (left rear on front wheel drive cars) will not cause a black flag providing the driver is handling the car properly.
31. A hood that has come loose and is blocking the driver's vision automatic black flag and you must pull off on your own, If the black flag has to be displayed you will be disqualified and lose points and money for the night.
32. A driver not obeying the black flag and causing the race to be halted will not be entitled to re-enter that event after repairs are completed.
33. Officials will not make any alterations to any vehicle at any time.
34. Cars continuously spinning out or out of control will be black flagged for that event.
35. Cars causing 3 (three) yellow flags will be black flagged for the event.
36. Cars not maintaining racing speed will be flagged off the track.
37. Car must re-enter race track on straightway only. Must stay outside of safety tires. Cars must use front (turn one) exit at all times to leave track.
38. All reds are closed on track unless notified otherwise by officials.
39. On red, cars opting to go to the pits may do so only by NOT passing the incident on the track! **NO EXCEPTIONS!!!!** Reds will be considered open in the pit to let work be done on cars.
40. NO 2-way radios will be allowed. (No transmitting or listening devices in a car, cell phones, or I pod).

### CONDUCT

1. Any fighting on the premises will subject all parties involved to be fine and /or suspension, depending upon the seriousness of the incident and decision of Lexington 104 Speedway Management. Any continuing problems from the same individual will result in permanent suspension. Any driver, car owner, or pit person who at any time shoves, jostles, shakes, strikes, or attempts to strike any official may be fined \$250.00 and/or suspended for one year.
2. Any driver, car owner, or pit crew that goes to anyone's pit and in a confrontational, angry, or arguing manner will be suspended and/or fined, plus loss of all points and money for the night.
3. We expect courteous conduct from all participants at all times. We do not tolerate profanity directed towards any other person, including Officials. We expect you to act like ladies and gentleman and act accordingly. An infraction of this rule will incur a fine and/or up to 12-months suspension.
4. Driver of car will be responsible for the conduct of anyone associated with their car, whether in pits, grandstands, or parking lots. Driver will be penalized because of actions of said people.
5. Tampering with another driver's car is grounds for suspension.

### LAP COUNTS:

Lap counts below are general info and are due to change by car counts.

HEATS:

# LEXINGTON 104 SPEEDWAY GENERAL RULES

8 Laps for heats with 6 or more cars (car count 10 or more)

8 laps for heats with 5 cars (car count 9 car or less)

“B” MAINS

10 or 12 laps (depending on car count)

“A” MAINS:

Stock cars, Hummer, Pure Street, Ect – Minimum 12 laps to Maximum of 25 laps

Sprint Cars and Late Models - Minimum 12 Laps to Maximum of 40 Laps

## **Low Car Count:**

Low car count - qualifying times will be taken from heat race.

## **GENERAL INFORMATION**

1. Radio communication between the driver and the crew is not permitted.
2. No radio equipment may be in place even if disconnected except for mandatory RACE receivers.
3. No mirrors of any kind are allowed.
4. No data collecting devices are allowed.
5. ALL QUADS, ATV's, or similar motorized vehicles used in the pits must have proof of insurance and must provide proof at any time proof of insurance is requested by Lexington 104 Speedway
6. ALL QUADS, ATV's or similar motorized vehicle must be aware of their surrounding at all time. (LOOK OUT FOR PEOPLE WALKING)
7. No Antifreeze allowed at any time.
8. All drivers must check in by 6:30pm by submitting a completed, legible Driver's information form to the payoff booth in the pits. A Driver's information Form must be obtained when checking in at the pit entrance. Any incomplete or illegible form will significantly delay assignment of finishing position(s), points, and/or winnings. Any form received after the 6:30pm check-in time will be assigned to the last starting position of the heat race in which that driver is assigned. If the heat race has been completed, the driver will then be assigned to the last starting position of the main event. If the Driver's Information Form is submitted within 15 minutes of the last heat race for that class, the driver will not be assigned a starting position and will start at the last starting position of the main event.
8. A rookie driver is one who has no prior division experience with any organization. A driver interested in running for Rookie of the Year must declare it at the first race entered. Any driver who has completed three (3) or fewer division races with Lexington 104 Speedway may be considered for Rookie of The Year. He/She must declare their intent to run for Rookie of the Year at the first division race entered that year. All Rookies will run with a bright ribbon (“Rookie Flag”) attached to the left race “C” pillar or upper rear roll cage and will start at the rear of all events until Director of Competition determines they are ready for competition. Cars driven by Rookie driver will have a bright yellow painted or taped rear bumper/ nerf bar for the duration of their Rookie season.
9. All drivers, car owners, and anyone else must sign a release and purchase a

## LEXINGTON 104 SPEEDWAY GENERAL RULES

---

- Pit pass before entering the pit area.
10. No driver, car owner, or mechanic shall have any claims for damages, expense, or otherwise against the track or its officials.
  11. Drivers cannot switch from one division to another without authorized permission.
  12. All drivers will be paid according to laps completed. You must start the feature to be paid.
  13. Payoff on RED/CHECKERED Flag will be same as restart.
  14. All participating race cars may be inspected by the track officials. Cars with very minor defects may be granted permission to race agreeing to make such changes by the next race.
  15. Refusing to obey officials could result in laps taken away or suspension.
  16. Any car caught illegal receives NO MONEY OR POINTS.
  17. Any driver or car owner that does not collect their winnings the night of the race will not be paid, regardless.
  18. Owners and drivers are to keep up with their winnings, expenses and anything pertaining to INCOME TAX.
  19. ABSOLUTELY NO GLASS CONTAINERS ARE ALLOWED IN THE PITS.
  20. Anyone seen with an alcoholic beverage in hand may be removed.
  21. NO FIREARMS ALLOWED.
  22. When the race event is halted due to adverse weather conditions, prize money and points will be advanced only to drivers in those events completed prior to postponement. One feature race will complete the race event in a rain out situation. No money will be refunded for any reason.
  23. Cars cannot leave the track until fifteen minutes after completion of the feature race.
  24. No riding of passengers on or in race cars.
  25. No courtesy laps, any division.
  26. No flashing lights, radios, or mirrors in any division.

## LEXINGTON 104 SPEEDWAY GENERAL RULES

---

27. No drinking and driving, if caught you will not participate in the nights event.

**When the race event is halted due to adverse weather conditions, prize money and points will be advanced only to drivers in those events completed prior to postponement. One feature race will complete the race event in a rain out situation. No money will be refunded for any reason.**

**Rain out race will be run with in a race or a double feature the following race night.**

### REQUIREMENTS

1. It is the intent of Lexington 104 Speedway that persons under the age of 16 will not be allowed to complete. Under very limited circumstances, persons under the age of 16 may be reviewed and authorized for competition by Lexington 104 Speedway Management on a case by case basis. All drivers under the age of 18 must have a notarized parent's consent form on file with Lexington 104 Speedway.
2. Admission to the pit area will be at the sole discretion of Lexington 104 Speedway Management. Drivers and pit crew under 18 years of age must have a notarized or legal guardian consent form.
3. All participants acknowledge and accept full responsibility for injuries, damages or other losses that may occur to themselves and their property as a result of participation in this event. They further acknowledge that they have read the general release contained in the application form and understand its meaning.
4. All drivers must attend the driver's meeting at the assigned time.
5. All drivers are responsible for their crew before, during, and after event. Actions of said crew members which are detrimental to the sport will result in possible fines, or other disciplinary action directed at the entrant.
6. All participants agree to appear for tech inspection at the prescribed time. Failure to do so may result in a loss of positions, fine, and disqualification. The decision of Chief Technical Official is final.
7. All participants agree to abide by the rules and decisions of officials governing participation in this event.

### OFFICIAL POLICY STATEMENT

1. Any modifications not covered in these rules will not be allowed unless approved by Chief Technical Official, or Director of Competition.
2. Equipment will not be considered "legal" simply because it went through inspection unobserved or because a rule has not been written against it.
3. Cars are subject to inspection at anytime.

## LEXINGTON 104 SPEEDWAY GENERAL RULES

---

4. Officials reserve the right to judge, decide, and establish what constitutes a legal part or car.
5. Officials reserve the right to confiscate and hold or destroy any parts and/or equipment not conforming to the rules.
6. Official's decisions are final.
7. Any person who defies or violates the intent or spirit of Lexington 104 Speedway rule shall be considered to have engaged in unsportsmanlike conduct and shall be dealt with appropriately by Lexington 104 Speedway.

### **IMPORTANT NOTICE**

It is ultimately the obligation of each participant to insure that his/her conduct and equipment comply with all applicable Lexington 104 Speedway rules and regulations as they may be amended from time to time. No expressed or implied warranty of safety shall result from publication of or compliance with these rules. They are intended as a guide for conduct of the sport and are in no way a guarantee against injury or death to participants, spectators, or others.

### **RULE BOOK DISCLAIMER**

FROM: THE MANAGEMENT OF LEXINGTON 104 SPEEDWAY

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participating in these events, all participants are deemed to have complied with these rules. **NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATION OF OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS.** They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator, or official.

The Director of Competition shall be empowered to permit minor deviations from any of the specifications herein or impose any further restrictions that in his opinion do not alter the minimum acceptable requirements. **NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATION OF SPECIFICATIONS.** Any interpretation or deviation of these rules is left to the discretion of the officials. Their decision is final. **TECH OFFICIAL'S DECISION IS FINAL.**